



GAMES & SPORTS COUNCIL
Inferno' 15
12th to 15th March



Inferno '15
12th - 15th March
Pre-Conduction Report
Submitted by: Chirag Agrawal

Overall Coordinators:
Balendu Shekhar
Harsh Singal
Pushpendra Kumar Singh

Games & Sports Council
Students' Gymkhana



GAMES & SPORTS COUNCIL

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Introduction:

Inferno is scheduled to be held from the 12th - 15th March. The vision of Inferno is to find a pool of talented students who can take part in Inter-IIT. The following events are to be held in it:

- 1) Athletics
- 2) Badminton Singles
- 3) Badminton Doubles
- 4) Basketball
- 5) Card and Board Games
- 6) Chess
- 7) Cricket
- 8) Football
- 9) Hockey
- 10) Skating
- 11) Sports Quiz
- 12) Squash
- 13) Table Tennis
- 14) Taekwondo
- 15) Tennis Singles
- 16) Tennis Doubles
- 17) Volleyball
- 18) Powerlifting
- 19) Wall Climbing
- 20) Pool
- 21) Taekwondo

All the hall sports secretaries were consulted in a meeting and their recommendations were considered to come up with the present format for inferno. As far as possible all events would be conducted in a format where each hall has an independent team.

Core Team:

The core team shall consist of the following members:

- 1) Chirag Agrawal (General Secretary, Games and Sports)
- 2) Balendu Shekhar (Coordinator, Inferno)
- 3) Harsh Singal (Coordinator, Inferno)
- 4) Pushendra Kumar Singh (Coordinator, Inferno)

Besides these there are event coordinators who will be assisting in the conduction of the festival.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



Point Distribution:

Sr. No	Event	Points				Participation Structure
		I	II	III	IV	
1	Athletics	20	16	12	8	Details below
2	Badminton Singles	10	6	4	2	8 entries per pool (3 PG compulsory)
3	Badminton Doubles	5	3	2	1	4 team per pool (Only 2 players can be common among singles and doubles and they cannot team up)
4	Basketball	10	6	4	2	1 team per pool
5	Card and Board Games	5	3	2	1	Total 3 games. Entries according to game.
6	Chess	10	6	4	2	4 entries per pool
7	Cricket	10	6	4	2	1 team per pool
8	Football	10	6	4	2	1 team per pool (4 PG compulsory)
9	Hockey	10	6	4	2	1 team per pool (8 players per team)
10	Skating	5	3	2	1	Details below
11	Sports Quiz	5	3	2	1	No limit for prelims 2 per pool for finals
12	Squash	10	6	4	2	4 entries per pool
13	Table Tennis (Singles)	10	6	4	2	4 entries per pool (1 PG compulsory)
14	Table Tennis (Doubles)	5	3	2	1	1 team per pool
15	Taekwondo	10	6	4	2	2 entries per pool
16	Tennis (Singles)	10	6	4	2	4 entries per pool (1 PG compulsory)
17	Tennis (Doubles)	5	3	2	1	1 team per pool (Only 1 player common from singles)
18	Volleyball	10	6	4	2	1 team per pool
19	Powerlifting	10	6	4	2	3 entries per pool per category
20	Wall Climbing	5	3	2	1	2 entries per pool



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



Event Description:

1) Athletics:

Sr. No	Event	Points				Participation Structure
		I	II	III	IV	
1	100 M	10	6	4	2	2 entries per pool
2	200 M	10	6	4	2	2 entries per pool
3	400 M	10	6	4	2	2 entries per pool
4	1500 M	10	6	4	2	2 entries per pool
5	Shot Put	10	6	4	2	2 entries per pool
6	Discus Throw	10	6	4	2	2 entries per pool
7	Triple Jump	10	6	4	2	2 entries per pool
8	Javelin Throw	10	6	4	2	2 entries per pool
9	Long Jump	10	6	4	2	2 entries per pool
10	High Jump	10	6	4	2	2 entries per pool
11	4*100 Relay	20	12	8	4	4 entries per pool
12	15*400 Relay	30	18	12	6	15 entries per pool

Note: A single participant can only participate in maximum of 5 events.

The pool with maximum points will be awarded 20 GC points; the pool that finishes second will be awarded 12 GC points and so on.

2) Badminton Singles:

- Matches will be conducted in an individual format rather than in a team championship format. 8 entries will be taken from each pool (at least 3 PG players compulsory).
- Draws will be made through lottery.
- Regular knockout format till the finals will be followed.
- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.
- Points of halls in the same pool would be added and the pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.
- All matches will be of a single set of 30 points except finals, semi-finals and quarter-finals which will be of 3 sets of 21 points each.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



3) Badminton Doubles:

- 4 pairs will be taken per pool.
- Draws will be made through lottery and points of each pool will be calculated as it was in singles.
- Points of halls in the same pool would be added and the pool with highest points will get 5 GC points, the pool in 2nd place 3 GC points and so on.
- All matches will be of a single set of 30 points except finals and semi-finals which will be of 3 sets of 21 points each.

4) Basketball:

- 1 team per pool with 12 players.
- Matches will be conducted in a league format and there will be 4 quarters of 10 minutes each.

5) Card and Board Games:

Sr. No	Event	Points				Participation Structure
		I	II	III	IV	
1	Bridge	5	3	2	1	2 entries per pool
2	Poker	5	3	2	1	2 entries per pool
3	29	5	3	2	1	2 entries per pool

The pool with maximum points will be awarded 5 GC points; the pool that finishes second will be awarded 3 GC points and so on.

6) Chess:

- 4+1 entries will be taken per pool.
- League format will be applied between teams.
- 1 point will be given for a win, 0.5 point for a draw and 0 for a loss.
- The final cumulative points considering all the matched will be calculated for each team.
- The pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.

7) Cricket:

- 1 team per pool will be taken with 11 players a side.
- Knockout format will be applied between teams.
- Each inning will be of 16 overs.
- The GC points will be 10 points for 1st place, 6 points for 2nd and so on



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



8) Football

- 1 team per pool will be taken. (Among 14 players, 4 PG players compulsory)
- The format will be 11 a side on full field.
- Matches will be conducted in a league format.
- Halves will be of 20 minutes each with a break of 5 minutes.
- The pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.

9) Hockey:

- 1 team per pool with 7 players.
- Matches will be conducted in a league format.
- Quarters will be of 10 minutes each with a break of 2 minutes.
- The pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.

10) Skating:

- **Event 1:** Skating relay

- Every pool will have a team of 4 members of which atleast one must be of Y14 batch (can be PG or UG).
- Each team will have to skate around an elliptical path determined by the club coordinators.
- This will be a time trial event in which players will skate around the track one after the other passing the baton to other.
- The pool with best timing will win the event

- **Event 2:** Speed Skating

- Every pool will have a team of 2 members. Each participant will be given 2 trials of which best will be chosen for final scoring.
- For final scoring of every pool, the weightage of best timing from the pool will be 50% and the average of the two will have 50%.
- The pool with the best timing will be the winner.

General Rules:

- One cannot leave the start line w/o taking the baton from his teammate. The team will be penalized with addition of 5 seconds per fault.
- Dropping the baton on ground will add 5 more seconds in final timing.
- Breaking out of the track may lead to disqualification.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



- Other rules shall be told on the spot. In case of any dispute, the decision of the club coordinators would be final and binding.

NOTE:

- All the three events carry 10 points each for 1st place, 6 points for 2nd place and so on.
- The overall standings of skating will be decided by the total points of all the three events.
- All the events are strictly meant for Y13 and Y14 batch students.

11) Sports Quiz:

- There will be open entries for the prelims of the sports quiz and each team will consist of three members.
- The top two teams from each pool will be selected for the finals considering their performance in the prelims.
- The GC points will be 5 for 1st place, 3 for second and so on.

12) Squash:

- Matches will be conducted in an individual format rather than in a team championship format. 4 entries will be taken from each pool.
- Draws will be made through lottery.
- Regular knockout format till the finals will be followed.
- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.
- Points of halls in the same pool would be added and the pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.
- All matches will be conducted in a best of 3 formats with one set of 11 points except finals and semi-finals which will be of 5 sets of 11 points each.

13) Table Tennis (Singles):

- Matches will be conducted in an individual format rather than in a team championship format. 4 entries will be taken from each pool (at least 1 PG players compulsory).
- Draws will be made through lottery.
- Regular knockout format till the finals will be followed.
- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.

- Points of halls in the same pool would be added and the pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.
- All matches will be conducted in a best of 5 formats with one set of 11 points.

14) Table Tennis (Doubles):

- 1 team per pool.
- Draws will be made through lottery.
- League format till the finals will be followed.
- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.
- Points of halls in the same pool would be added and the pool with highest points will get 5 GC points, the pool in 2nd place 3 GC points and so on.
- All matches will be conducted in a best of 5 formats with one set of 11 points.

15) Taekwondo:

Sr. No	Event	Points				Participation Structure
		I	II	III	IV	
1	High Kick	5	3	2	1	2 entries per pool
2	Max. Kick	5	3	2	1	2 entries per pool
3	Crunches	5	3	2	1	2 entries per hall
4	Push-ups	10	6	4	2	2 entries per pool per event

NOTE - There will be 3 events in Push-ups.

The pool with maximum points will be awarded 10 GC points; the pool that finishes second will be awarded 6 GC points and so on.

16) Tennis (Singles):

- 4 entries per pool will be taken.
- Matches will be conducted in an individual format rather than in a team championship format. 4 entries will be taken from each pool (1 PG player compulsory)
- Draws will be made through lottery.
- Regular knockout format will be followed.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.
- The pool with maximum points will be awarded 10 GC points; the pool that finishes second will be awarded 6 GC points and so on.
- Matches will be conducted in a “one set win format”. Finals and 3/4th place matches will be in a best of 3 format.

17) Tennis (Doubles):

- 1 team will be taken from each pool. (Only 1 player can be common in both singles and doubles)
- Draws will be made through lottery.
- League format will be followed.
- Each victory of a player will earn 2 points for the hall
- The one who finishes 1st will get a bonus of 5 point with no victory points. The one who finishes 2nd will get a bonus of 3 points. The one who finishes 3rd will get a bonus of 2 point with no victory points. The one who finishes 4th will get no bonus points.
- Points of halls in the same pool would be added and the pool with highest points will get 5 GC points, the pool in 2nd place 3 GC points and so on.
- League matches will be conducted in a “one set win format”. Finals and 3/4th place matches will be in a best of 3 format.

18) Volleyball:

- 1 team per pool will be taken.
- Matches will be conducted in a league format.
- Matches will be conducted in a best of 3 formats with one set of 15 points. Finals and semi-finals will be conducted in best of 3 formats with set points 25-25-15.
- The pool with highest points will get 10 GC points, the pool in 2nd place 6 GC points and so on.

19) Weightlifting (Powerlifting):

- There will be three categories: - below 62 kg, 63-77 kg and above 77 kg.
- 3 entries will be taken per pool per category.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



- Each player will have to perform three lifts: - deadlift, bench press and squats. The weights of the three events will be added to calculate his cumulative weight.

20) Wall Climbing:

NOTE – Both events carry 5 points each for 1st place, 3 points for 2nd place and so on. The overall standings of skating will be decided by the total points of both events.

- Event 1 – Speed Climbing

Two of the team members can take part in the speed climbing competition. Each team will be given two chances. Best timing of the 4 attempts will be considered.

- Event 2 – Team Climbing

In this event, each pool will be given 10 minutes. All the 5 team members will climb back to back in this time with 1 attempt for each member. The team with maximum total aggregate of panel climbed wins. The top 4 panels will be worth 2 times the remaining ones.

NOTE – Leaving the wall in any stage will end that attempt. Timer will be paused in between change intervals. Touching the hooks on the wall in any form will lead to disqualification.



GAMES & SPORTS COUNCIL

Inferno' 15
12th to 15th March



Disruption/Postponement:

Any event abandoned, or disrupted due to unavoidable reasons shall be postponed or continued as the case may be and as per rules specified in the current rules of the respective Federations/ Associations. In case where the Federation/ Association rules cannot be implemented, the decision will be left to the General Secretary, Sports, whose decision shall be final.

Conduct/Protest:

For all games and sports, the decisions of the Referees/Umpires will be final and binding and no protest will be entertained. Therefore any team leaving the field of play as a mark of protest and conceding a walk over shall be deemed to have lost the fixture and will be eliminated from the event. Only the remaining teams will be considered as participants in that event. A team/competitor shall be permitted a grace time of 15 minutes from the announced timing of an event and then a walkover shall be awarded unless genuine reasons beyond control are presented and accepted by the core team. The umpire present may take an independent decision at his discretion with consent from the participating teams and General Secretary, Sports or Festival Coordinator.

Grievance Redressal Committee:

Any grievances not solved by the organizing team shall go to the GRC. The GRC will comprise of the following:

- i) Dean Student Affairs
- ii) Associate Dean of Students' Activities
- iii) Faculty Counsellor, Games and Sports Council
- iv) President, Students' Gymkhana
- v) Chairperson, Students' Senate