

Proposal

Converting Card and Board Games Hobby Group to a Gymkhana Club

According to the constitution, 5.06 says “An exceptionally performing hobby group can be converted into a club. “

With this spirit, we put forward the proposal to grant the Card and Board Games (CBG) Hobby Group the status of a club.

Current status of the Hobby Group

CBG, which started a few years ago, now has grown a vast collection of games. The activities in the Hobby Group mostly include playing tabletop board games but sometimes may extend to live action or tabletop role playing games. The collection of board games in CBG has grown to a scale that it may potentially be among the biggest collections of board games in India. Many of the board games in this collection belong to top 100 board games on [1].

The games include the following:

Istanbul, Resistance, Magic: The Gathering, Eclipse, Puerto Rico, 7 Wonders, Settlers of Catan, Dominion, Cluedo, Pandemic, Munchkins, Scotland Yard, Taboo, Pop Vulture, Anti-Monopoly, Life, Go, Abalone, Othello, Uno, Connect 4, Scrabble, Chinese Checkers, Battleship, Mastermind, Scotland Yard, Taboo, Reversi, Poker, Stratego, Life, Pictionary, Dominion: Prosperity, Deal Street, Uno Spin, Jenga, Chess, Brainvita.

CBG has many members that frequently visit to engage in these games. Meetings usually take place in the Games and Sports Council Room, located on the ground floor of New Sac. Sometimes, the meetings may even last entire nights on weekends. There is at least one game in the collection that up to 10 players can play at the same time.

Tabletop games are a worldwide followed interest and there are very active and large communities and clubs of this sort in many universities of the world. Usually, public collections such as [2] and [3] charge hefty sums to let the general public play these games. It is pleasing to know that the board games collection of the institute matches the international level of tabletop gaming and lets the campus community enjoy these games for free.

Benefits of becoming a club

1. As a club, the Hobby Group can avail funds independently. So far, most of the Games in CBG have been through gifts that avid members have donated out of their goodwill. Through the funds that CBG may gain, new games could be purchased independently.
2. Giving the status of a club would give more outreach to the activities organized. Since members come too frequently for a coordinator to be present in every meeting, allotment

of secretaries is crucial. Allotment of secretaries and organization of workshops can become more meaningful if CBG has a club's status.

3. There can be special events/competitions on special occasions.

One such occasion that is looked forward upon is the International Tabletop Day celebrated worldwide, to which, our campus tries to become a part of.

Pictures



References

1. <https://boardgamegeek.com/browse/boardgame?sort=rank>
2. <http://www.dicendine.com/>
3. <http://www.thehindu.com/news/cities/Delhi/you-wont-get-bored-playing-these-board-games/article7191769.ece>