CASINO CRAPS

Introduction:

Casino Craps is played by players against the house. Players take turns rolling the dice. The player rolling the dice is called the "shooter". The game is played in rounds, with the first roll of a new round called the "come out roll". Player wager money against the casino on the outcome of first roll, or of a series of rolls of two dice.

Rules of Play:

On the come out roll if the total of the two dice is 2, 3,7,11 or 12 the round ends immediately and the shooter must roll another come out roll. A result of 2, 3 or 12 is called 'craps' while a result of 7, 11 is called a 'win' or a 'natural'. When any other number (4,5,6,8,9 or 10) is rolled on the come-out roll, this number becomes what is called the **point**. If a point is established, then the shooter will re-roll the dice continuously until either a 7 is rolled or the point is rolled again. If the shooter rolls point again, the round ends and the game start over with the same shooter rolling another come-out roll. If the shooter rolls a 7 instead of the point, this is called a 'seven-out', the round ends, and the dice pass to the next player to the left, who becomes the new shooter.

Betting:

Players can make any of a large number of bets. Most of these are betting on the outcome of the first roll (win or craps) or on the way the round will end (point comes or a seven out). Other betting cars include betting on a specific total being rolled, or a specific total being rolled before a 7.

List of Bets:

- *Pass Line Bet* You win if the first roll is a natural (7, 11) and lose if it is craps (2, 3, 12). If a point is rolled (4, 5, 6, 8, 9, 10) it must be repeated before a 7 is thrown in order to win. If a 7 is rolled before the point you lose. **Pays even i.e. 1:1**
- **Don't Pass Line Bet** This is the reversed Pass Line bet. If the first roll of a dice is a natural (7, 11) you lose and if it is a 2 or a 3 you win. A dice roll of 12 means you have a tie or push with the casino. If the roll is a point (4, 5, 6, 8, 9, 10) a 7 must come out before that point is repeated to make you a **winner**. If the point is rolled again before the 7 you lose. **Pays even i.e. 1:1**
- *Place Bets* This bet works only after the point has been **determined**. You can bet on a dice roll of 4, 5, 6, 8, 9 and 10. You win if the number you placed your bet on is **rolled** before a 7. Otherwise you lose. The **Place Bets** payoffs are different depending on the number you bet on. **4 or 10 will pay 9:5; 5 or 9 pays 7:5, and 6 or 8 pays 6:5**

- *Field Bets* These bets are for one dice roll only. If a 2, 3, 4, 9, 10, 11, 12 is rolled you win. A 5, 6, 7 and 8 make you lose. Field Bets have the following different payoffs: 2 pays double (2:1) while 12 pays 3:1. Other winning dice rolls pays even (1:1)
- *Big Six, Big Eight Bets* Placed at any roll of dice these bets win if a 6 or 8 comes out before a 7 is rolled. Big Six and Big Eight are even bets and **pays 1:1**
- *Proposition Bets* These bets are all one roll bets and can be made anytime in the game

Wager/Bet	Win if in	Payouts	Wager/Bet	Win if	Payouts
	next roll	on win		in next	on win
				turn	
Any craps	2,3,12	8:1	Seven	7	5:1
Eleven	11	15:1	Ace Deuce	3	15:1
Two	2	30:1	Twelve	12	30:1
Four	4	5:1	Ten	10	5:1
Six	6	10:1	Eight	8	10:1