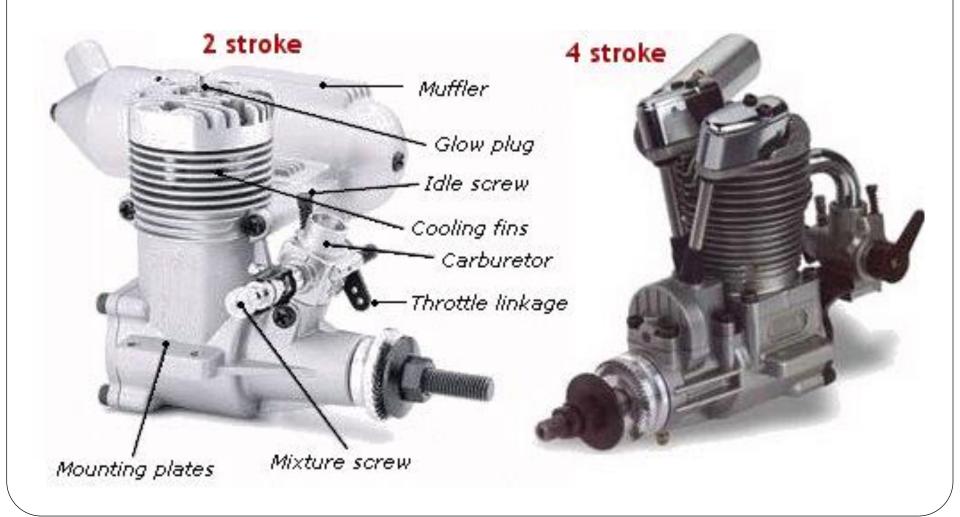
## Aeromodelling components

engines, propellers, motors, ESC

### Internal Combustion engines



#### IC Engines

- Just like standard gasoline powered engines, there are **2 stroke** and **4 stroke** model airplane engines, also sometimes referred to as 2 *cycle* and 4 *cycle*.
- 2 stroke model airplane engines produce more power for their size and are generally more 'user-friendly'. They are cheaper to buy and easier to run, and the majority of <u>rc training airplanes</u> will be designed around using a 2 stroke engine rather than a four.
- 4 stroke engine produces more torque at lower revs and also produces less noise at a lower frequency. Because of this more realistic sound, it is quite normal for 4 stroke engines to be used in **scale** model airplanes.

#### Size of Engine

This size refers to the engine's capacity in terms of 1/100th of a cubic inch but is usually expressed as just the number eg a .40cu.in. engine would be referred to as a 40 and a .60cu.in. engine would be called a 60 etc.

In our club we have two .52, one .46 engine and one gosoline engine (50 cc).

#### **Fuel**

.46 and .52 engines use a mixture of **Methanol and** 

**Castor oil** in the ratio **3:1** respectively.

Methanol acts as the fuel while the castor oil is for lubrication.

#### Parts of engine



• Glow Plug plug filament needs to be heated up initially using a glow plug igniter(booster), once the engine is running the heat generated within the combustion chamber keeps the filament glowing continuously and is thus able to ignite the fuel/air mixture on each revolution.

• **Carburettor**: device that blends <u>air</u> and <u>fuel</u> for an <u>internal combustion engine</u>. It controls the air intake of the engine hence controlling the throttle.

#### Breaking in

- New engines require to undergo a procedure called Break In.
- Breaking in is required for proper working of the new engine.
- Breaking in is done by running the engine at low throttle and rich fuel.

# Electric components

- Brushless DC motor
- Battery
- ESC



- **kv rating:** It is the revolutions/volt. For ex: 1000 kv will give 1000 rpm at one volt.
- So if the voltage of battery is 12 V then the RPM is 1000 X 12 = 12000 rpm.
- The rpm is the function of voltage only and irrespective of propellor size or pitch.
- **Power:** It is the power supplied by the battery given by volt X current.
- Propellor size, ESC and voltage & power ratings are given in specification.

battery



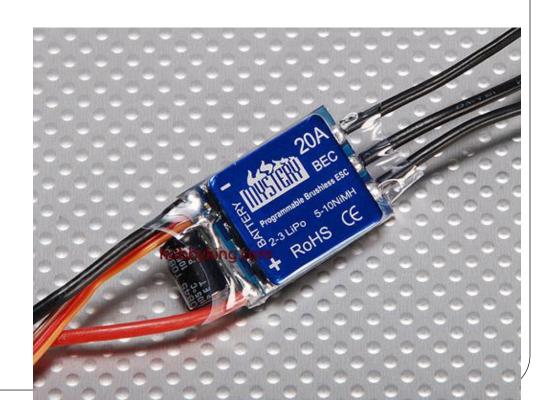
- Can hav one or more than one cell.

  One cell gives 3.7 V. so the net

  Voltage is given by:
- Voltage = no. of cells X voltage of each cell
- Also there is charge rating in mAh.
- 1 mAh is equal to charge supplied at the rate of 1mA for 1 hour.

#### **ESC**

- Electronic Speed Controller
- Is connected with battery, motor and receiver.
- Is either without or with BEC.
- Has current rating.



#### **Propellors**

- Have diameter and pitch usually written in the form Diameter X pitch.
- Pitch is the distance moved by the propellor in one revolution under ideal conditions.
- High pitch propellor generally provides more speed than a low one.
- Propellors can be double or triple blade.
- Distance moved by an ideal propellor = pitch \* RPM